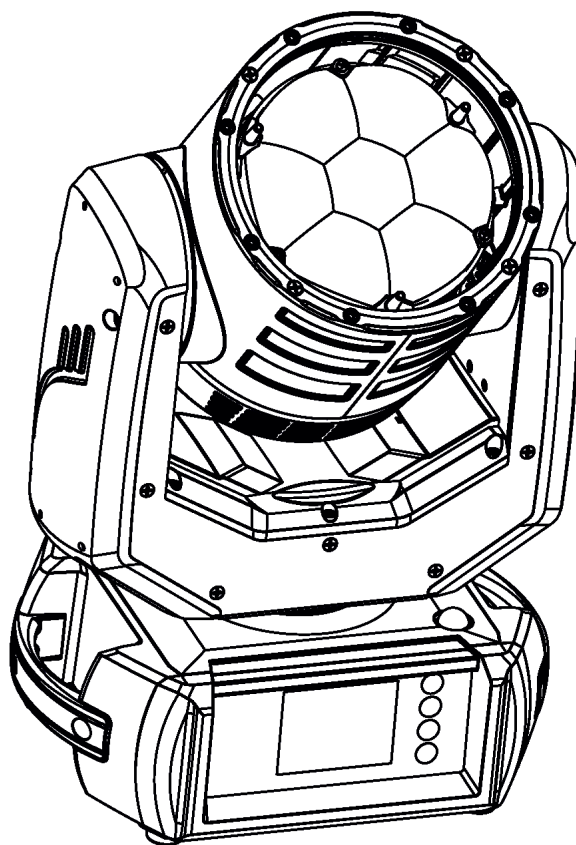




Robin Arianne 2™



ROBE
Innovative
Technology

QR code for user manual



USER MANUAL

Robin Arianne 2

Table of contents

1. Safety instructions	3
2. Operating determination.....	4
3. Fixture exterior view	6
4. Installation.....	7
4.1 Connection to the mains	7
4.2 Rigging the fixture	9
4.3 Frost module/top hat/concentric ring installation.....	12
4.4 DMX-512 connection.....	14
4.5 Ethernet connection	15
4.6 Wireless DMX operation	17
5. Verifying the IP65 sealing of the fixture.	18
6. Operating the fixture at ambient temperatures below 0°C	20
7. Standby mode.....	21
8. Remotely controllable functions.....	22
9. Control menu map.....	23
10. Control menu	27
10.1 Tab " Address"	30
10.2 Tab "Information"	31
10.3 Tab "Personality"	33
10.4 Tab "Manual Control"	35
10.5 Tab "Stand-alone"	35
10.6 Tab "Service"	36
11. Software update.....	38
12. RDM	39
13. NFC	40
14. Error and information messages	41
15. Cleaning	43
16. Maintenance.....	45
16.1 Torques for watertight covers	47
16.2 Torques of Pan/Tilt motors screws	50
16.3 Checking and replacing the silica gel desiccants	51
17. Robe Ethernet Access Portal (REAP).....	58
18. Technical Specifications.....	66
19. ChangeLog	69

**FOR YOUR OWN SAFETY, PLEASE READ THIS USER MANUAL CAREFULLY
BEFORE YOU INITIAL START - UP**

This device has left our premises in absolutely perfect condition. In order to maintain this condition and to ensure a safe operation, it is absolutely necessary for the user to follow the safety instructions and warnings in this manual.

The manufacturer will not accept liability for any resulting damages caused by the non-observance of this manual or any unauthorized modification to the device.

Please consider that damages caused by manual modifications to the device are not subject to warranty.

The Robin Arianne 2 was designed for outdoor use and it is intended for professional application only. It is not for household use.

1. Safety instructions

CAUTION!

Disconnect the fixture from mains before removing any cover of the fixture. With a high voltage you can suffer a dangerous electric shock when touching alive wires and electrical parts under covers!

Make sure that the available voltage is not higher than stated on the rear panel of the fixture.

This fixture should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power supplied, consult your authorized distributor or local power company.

Always disconnect the fixture from AC power before cleaning or servicing any part of the fixture.

The power plug has to be accessible after installing the fixture. Do not overload wall outlets and extension cords as this can result in fire or electric shock.

Do not allow anything to rest on the power cord. Do not locate this fixture where the cord may be damaged by persons walking on it.

Make sure that the power cord is never crimped or damaged by sharp edges. Check the fixture and the power cord from time to time.

Refer servicing to qualified service personnel.

This fixture falls under protection class I. Therefore this fixture has to be connected to a mains socket outlet with a protective earthing connection.

Do not connect this fixture to a dimmer pack.

During the initial start-up some smoke or smell may arise. This is a normal process and does not necessarily mean that the device is defective.

The housing of the fixture becomes hot during its operation.

For replacement use fuse and battery of same type and rating only.

***LED light emission. Risk of eye injury.
Do not look straight at the fixture's LED source during operation. The intense light beam may damage your eyes. Sensitive persons may suffer an epileptic shock.
Provide advance notice that strobe lighting is in use.***

CAUTION! Risk group 2, RG-2



***Do not view the light output with optical instruments or any device that may concentrate the beam.
The light source contains blue LEDs.***

2. Operating determination

WARNING! This unit does not contain an ON/OFF switch. Always disconnect the power input cable from mains to completely remove power from unit when not in use or before cleaning or servicing the unit.

Avoid brute force when installing or operating the device.

Never lift the fixture by holding it at the fixture head as the mechanics may be damaged. Always hold the fixture at the transport handles.

When choosing the installation spot, please make sure that the device is not exposed to extreme heat or dust.

Make sure that the area below the installation place is blocked when rigging, derigging or servicing the fixture.

Always secure the fixture with an appropriate safety wire.

Only operate the fixture after having checked that the housing is firmly closed and all screws are tightly fastened.

Do not block the front cover glass with any object when the fixture is under operation.

The fixture becomes very hot during operation. Allow the fixture to cool approximately 30 minutes prior to manipulate with it.

To avoid damage of an internal optical system of the fixture, never let the sunlight (or other light source) lights directly to the lens array, even when the fixture is not working

Operate the device only after having familiarized with its functions. Do not permit operation by persons not qualified for operating the device.

The fixture housing never must be covered with cloth or other materials during its operation. Do not block fans or fans ventilation slots with any object. Fans and ventilation slots must remain clean.

Please consider that unauthorized modifications on the device are forbidden due to safety reasons!

Potential foggy front lens array does not influence function of the fixture and does not subject to complaint.

Please use only an original ROBE packaging (paper box, loader case or foam shell) for transporting the device, otherwise potential damage of the device during its transport will not subject to warranty.

***The fixture must not come into contact with sea water (salt water).
Damages or corrosion issues resulting from salt water will void
the manufactures warranty and will not be subject to any warranty
claims or repairs.***

The product (covers and cables) must not be exposed to a high frequency electromagnetic field higher than 3V/m.

Immunity of the equipment is designed according to the standard EN 55035 Electromagnetic compatibility of multimedia equipment - Immunity requirements.

The installation company should check levels of possible interferences above levels given by this standard (e.g. transmitters in surrounding area) before installing the equipment.

Emission of the equipment complies with the standard EN55032 Electromagnetic compatibility of multimedia equipment – Emission Requirements according to class A.

Emission of the equipment complies with the standard EN55032 Electromagnetic compatibility of multimedia equipment – Emission Requirements according to class B.

Contains FCC ID: 2A6PL-DMXRDMRW001

Contains IC: 29573-DMXRDMRW001

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

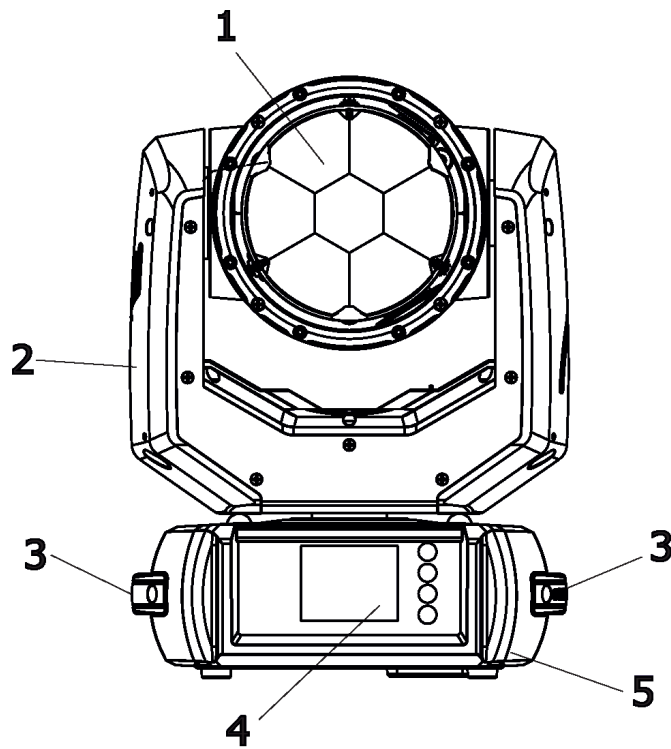
Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

The [Device] wireless operation is safe and complies to RF Exposure requirements

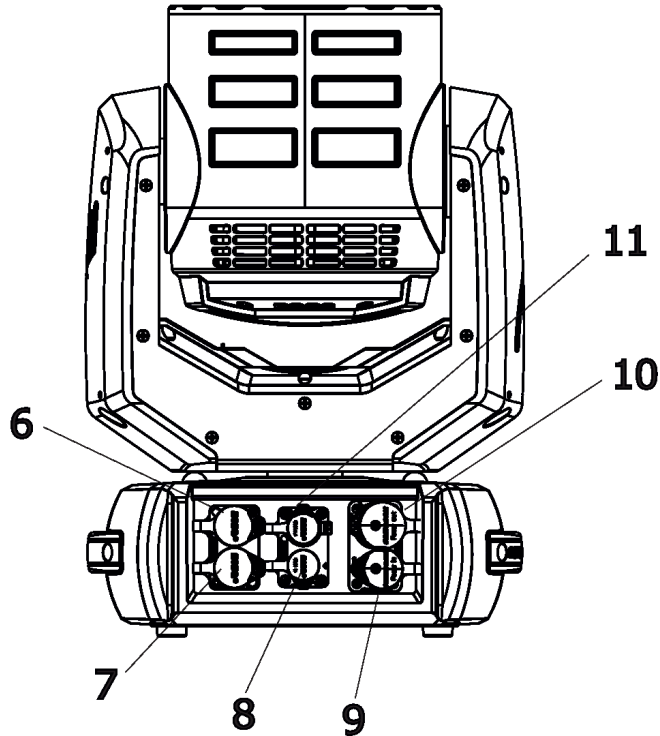
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

3. Fixture exterior view



- 1 - Lens array
- 2 - Yoke
- 3 - Handles
- 4 - Control panel
- 5 - Base



- 6 - Ethernet OUT
- 7 - Ethernet IN
- 8 - DMX IN
- 9 - Power IN
- 10 - Power OUT
- 11 - DMX OUT

The ENTER/DISPLAY ON button also serves for switching the display on (for a while) when the fixture is disconnected from the mains.

4. Installation



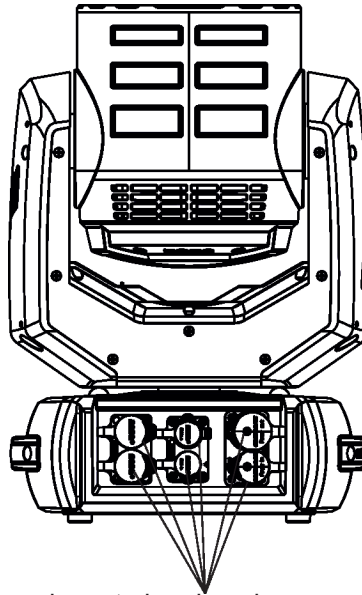
Fixtures must be installed by a qualified electrician in accordance with all national and local electrical and construction codes and regulations.

The Robin Arianne 2's panel connectors are dust and water protected according to IP 65 by mating with related cable connectors. They cannot stay disconnected outdoor.

All unused panel connectors have to be sealed by the rubber caps.

Visually check panel connectors on accidental water leaks before connecting related cable connectors.

If some water will appear in panel connectors, do not connect cable connectors, especially power!



The rubber caps have to be placed on unused connectors.

4.1 Connection to the mains

**For protection from electric shock, the fixture must be earthed!
The fixture has to be connected to an electric outlet which is equipped with
a residual-current device (residual-current circuit breaker)!**

Wiring and connection work must be carried out by a qualified electrician.

The Robin Arianne 2 is equipped with auto-switching power supply that automatically adjusts to any 50-60Hz AC power source from 100-240 Volts.

Mains cable powerCON TRUE1 In/open ended is enclosed to the fixture. We recommend to install cord end-sleeves 1.5 x 8 (cross section in mm² x length in mm) on the cords of the mains cable. If you need to install a power plug on the mains cable to allow connection to power outlets, install a grounding-type (earthed) plug, following the plug manufacturer's instructions. If you have any doubts about proper installation, consult a qualified electrician. Connection to mains has to keep IP 65 protection rating.

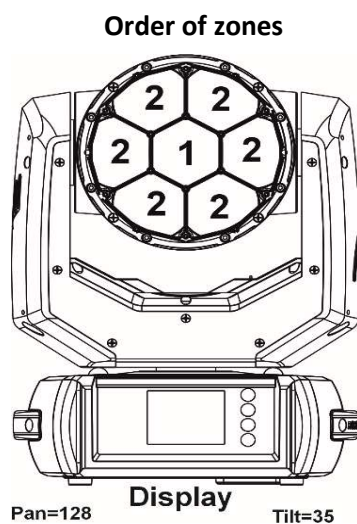
Core (EU)	Core (US)	Connection	Plug Terminal Marking
Brown	Black	Live	L
Light blue	White	Neutral	N
Yellow/Green	Green	Earth	

This device falls under class one and must be earthed (grounded)!

Robin Arianne 2™ - DMX protocol									
Version: 1.5									
Mode 1-LedBeam compatible, Mode 2- Festival/TV, Mode 3- Full/ScreenPix									
Quick overview of default DMX values for each channel and mode									
Mode/channel			Default DMX value			Note	Function		
M.1	M.2	M3	M. 1	M.2	M.3				
1	1	1	128	128	128		Pan (8 bit)		
2	2	2	0	0	0		Pan fine (16 bit)		
3	3	3	128	128	128		Tilt (8 bit)		
4	4	4	0	0	0		Tilt fine (16 bit)		
5	5	5	0	0	0		Pan/Tilt speed, Pan/Tilt time		
6	6	6	0	0	0		Power/Special functions		
7	7	7	0	0	0		Virtual colour wheel		
8	8	8	255/0	255/0	255/0	1	Red/Cyan (8 bit)- all zones		
9	9	9	255/0	255/0	255/0	1	Red/Cyan fine (16 bit)-all zones		
10	10	10	255/0	255/0	255/0	1	Green/Magenta (8 bit)-all zones		
11	11	11	255/0	255/0	255/0	1	Green/Magenta fine (16 bit)-all zones		
12	12	12	255/0	255/0	255/0	1	Blue/Yellow (8 bit)-all zones		
13	13	13	255/0	255/0	255/0	1	Blue/Yellow fine (16 bit) -all zones		
14	14	14	255/0	255/0	255/0	1	Lime (8 bit)- all zones		
15	15	15	255/0	255/0	255/0	1	Lime fine (16 bit)-all zones		
16	16	16	40	40	40		CTC -all zones		
17	17	17	45	45	45		Colour mix control		
18	18	18	128	128	128		Zoom(8 bit)		
19	19	19	0	0	0		Zoom fine (16 bit)		
20	20	20	32	32	32		Shutter/ strobe-all zones		
21	21	21	0	0	0		Dimmer intensity (8 bit)-all zones		
22	22	22	0	0	0		Dimmer intensity fine (16 bit)-all zones		
*	23	23	*	128	128		Green correction -all zones		
*	24	24	*	10	10		LED frequency selection		
*	25	25	*	0	0		LED frequency fine adjusting		
*	26	26	*	0	0		Pattern effects selection		
*	27	27	*	64	64		Pattern movement speed and direction		
*	*	28	*	*	255/0	1	Red/Cyan (8 bit)- Zone 1		
*	*	29	*	*	255/0	1	Red/Cyan fine (16 bit)-zone 1		
*	*	30	*	*	255/0	1	Green/Magenta (8 bit)-zone 1		
*	*	31	*	*	255/0	1	Green/Magenta fine (16 bit)-zone 1		
*	*	32	*	*	255/0	1	Blue/Yellow (8 bit)-zone 1		
*	*	33	*	*	255/0	1	Blue/Yellow fine (16 bit) - zone 1		
*	*	34	*	*	255/0	1	Lime (8 bit)- zone 1		
*	*	35	*	*	255/0	1	Lime fine (16 bit)-zone 1		
*	*	36	*	*	255/0	1	Red/Cyan (8 bit)- Zone 2		
*	*	37	*	*	255/0	1	Red/Cyan fine (16 bit)-zone 2		
*	*	38	*	*	255/0	1	Green/Magenta (8 bit)-zone 2		
*	*	39	*	*	255/0	1	Green/Magenta fine (16 bit)-zone 2		
*	*	40	*	*	255/0	1	Blue/Yellow (8 bit)-zone 2		
*	*	41	*	*	255/0	1	Blue/Yellow fine (16 bit) - zone 2		
*	*	42	*	*	255/0	1	Lime (8 bit)- zone 2		
*	*	43	*	*	255/0	1	Lime fine (16 bit)-zone 2		

Mode/channel			Default DMX value			Note	Function
M.1	M.2	M.3	M. 1	M.2	M.3		
*	*	44	*	*	255		ScreenPix Red - background
*	*	45	*	*	255		ScreenPix Green - background
*	*	46	*	*	255		ScreenPix Blue - background
*	*	47	*	*	0		ScreenPix Effect selection
*	*	48	*	*	128		Effect movement speed and direction
*	*	49	*	*	1		ScreenPix Effect colour selection
*	*	50	*	*	127		ScreenPix Dimmer and Shutter - background

Note 1. Default value: 255 - RGBL mode, 0-CMY mode



Robin Arianne 2™ - DMX protocol						
Version: 1.5						
Mode 1-LedBeam compatible, Mode 2- Festival/TV, Mode 3- Full/ScreenPix						
Mode/channel			DMX Value	Function	Type of control	
1	2	3				
1	1	1		Pan (8 bit)		
			0 - 255	Pan movement by 540°	proportional	
2	2	2		Pan Fine (16 bit)		
			0 - 255	Fine control of pan movement	proportional	
3	3	3		Tilt (8 bit)		
			0 - 255	Tilt movement by 228°	proportional	
4	4	4		Tilt fine (16 bit)		
			0 - 255	Fine control of tilt movement	proportional	
5	5	5		Pan/Tilt speed , Pan/Tilt time		
			0	Standard mode	step	
			1	Max. Speed Mode	step	
				Pan/Tilt speed mode		
			2 - 255	Speed from max. to min.	proportional	
				Pan/Tilt time mode		
			2 - 255	Time from 0.2 s to 25.5 sec.	proportional	
6	6	6		Power/Special functions		
			0 -5	Reserved		
				To activate following functions, stop in DMX value for at least 3 s and shutter must be closed at least 3 sec. („Shutter,Strobe” channel 20 must be at range: 0-31 DMX). Corresponding menu items are temporarily overridden (unless otherwise stated)		
			6-7	Standby mode: On (fixture effects are deactivated, light output is closed)	step	
			8-9	Standby mode: Off	step	
			10-14	DMX input: Wired DMX	step	
			15-19	DMX input: Wireless DMX *	step	
			20-24	Graphic display: On	step	
			25-29	Graphic display: Off	step	
			30-34	Colour mixing mode: RGBL	step	
			35-39	Colour mixing mode: CMY	step	
			40-44	Pan/Tilt mode: Speed	step	
			45-49	Pan/Tilt mode: Time	step	
			50-54	Blackout while pan/tilt moving	step	
			55-59	Disabled blackout while pan/tilt moving	step	
			60-64	Dimmer curve: Square law	step	
			65-69	Dimmer curve: Linear	step	
			70-74	Fans mode: Auto	step	
			75-79	Fans mode: High	step	
			80-84	White point: On	step	
			85-89	White point: Off	step	
			90-91	Pressure test: On (fixture does not respond to DMX during the test except values 92-93 (Pressure test: Off))	step	
			92-93	Pressure test: Off	step	
			94-95	ScreenPix: On (Channels 44-50 are activated)	step	

Mode/channel			DMX Value	Function	Type of control
1	2	3			
			96-97	ScreenPix: Off (channels 44-50 are deactivated)	step
			98-99	ScreenPix synchronization: On (ScreenPix utilizes zone colours if colours of zones 1 and 2 are the same)	step
			100-101	ScreenPix synchronization: Off	step
			102-103	High light output mode	step
			104-105	CRI light output mode	step
			106-125	Reserved	
			126-127	Parking position: On	step
			128-129	Parking position: Off	step
				<i>To activate following functions, stop in DMX value for at least 3 seconds. Corresponding menu items are temporarily overridden</i>	
			130-139	Fixture reset (except pan/tilt)	
			140-149	Pan/Tilt reset	step
			150-159	Zoom reset	step
			160-169	Total fixture reset	step
			170-171	Tungsten effect simulation (750W) On **	step
			172-173	Tungsten effect simulation (1000W) On **	step
			174-175	Tungsten effect simulation (1200W) On **	step
			176-177	Tungsten effect simulation (2000W) On **	step
			178-179	Tungsten effect simulation (2500W) On **	step
			180-181	Tungsten effect simulation Off	step
				<u>Green/Blue correction</u> : 1. Activate the Green/Blue correction by the command "Green/Blue correction calibration". 2. Select desired colour temperature below and set green/blue correction using the "Green correction" channel and the "CTC" channel. 3. After setting corrections, use command "Save Green/Blue correction".	
			182	Green/Blue correction calibration	
			183	Green/Blue correction - 1800K/High Intensity	step
			184	Green/Blue correction - 2700K/High Intensity	step
			185	Green/Blue correction - 3200K/High Intensity	step
			186	Green/Blue correction - 4200K/High Intensity	step
			187	Green/Blue correction - 5600K/High Intensity	step
			188	Green/Blue correction - 8000K/High Intensity	step
			189	Green/Blue correction - 10000K/High Intensity	step
			190	Green/Blue correction - 1800K/High CRI	step
			191	Green/Blue correction - 2700K/High CRI	step
			192	Green/Blue correction - 3200K/High CRI	step
			193	Green/Blue correction - 4200K/High CRI	step
			194	Green/Blue correction - 5600K/High CRI	step
			195	Green/Blue correction - 8000K/High CRI	step
			196	Green/Blue correction - 10000K/High CRI	step
			197	Save Green/Blue correction	step
			198-237	Reserved	
				<i>The following RoboSpot related commands are only applicable when the RoboSpot is connected:</i>	
			238-239	RoboSpot enabled	step
			240-241	RoboSpot disabled - except handle faders and pan/tilt	step

Mode/channel			DMX Value	Function	Type of control
1	2	3			
			242-243	RoboSpot fully disabled	step
			244	Disabled "Quiet mode"	step
			245-255	Quiet mode - fan noise control from min. to max.	proportional
7	7	7		Virtual colour wheel -all zones	
			0	No function	step
			1-2	Filter 4 (Medium Bastard Amber)	step
			3-4	Filter 25 (Sunset Red)	step
			5-6	Filter 19 (Fire)	step
			7-8	Filter 26 (Bright Red)	step
			9-10	Filter 58 (Lavender)	step
			11-12	Filter 68 (Sky Blue)	step
			13-14	Filter 36 (Medium Pink)	step
			15-16	Filter 89 (Moss Green)	step
			17-18	Filter 88 (Lime Green)	step
			19-20	Filter 90 (Dark Yellow Green)	step
			21-22	Filter 49 (Medium Purple)	step
			23-24	Filter 52 (Light Lavender)	step
			25-26	Filter 102 (Light Amber)	step
			27-28	Filter 103 (Straw)	step
			29-30	Filter 140 (Summer Blue)	step
			31-32	Filter 124 (Dark Green)	step
			33-34	Filter 106 (Primary Red)	step
			35-36	Filter 111 (Dark Pink)	step
			37-38	Filter 115 (Peacock Blue)	step
			39-40	Filter 126 (Mauve)	step
			41-42	Filter 117 (Steel Blue)	step
			43-44	Filter 118 (Light Blue)	step
			45-46	Filter 122 (Fern Green)	step
			47-48	Filter 182 (Light Red)	step
			49-50	Filter 121 (Filter Green)	step
			51-52	Filter 128 (Bright Pink)	step
			53-54	Filter 131 (Marine Blue)	step
			55-56	Filter 132 (Medium Blue)	step
			57-58	Filter 134 (Golden Amber)	step
			59-60	Filter 135 (Deep Golden Amber)	step
			61-62	Filter 136 (Pale Lavender)	step
			63-64	Filter 137 (Special Lavender)	step
			65-66	Filter 138 (Pale Green)	step
			67-68	Filter 798 (Chrysalis Pink)	step
			69-70	Filter 141 (Bright Blue)	step
			71-72	Filter 147 (Apricot)	step
			73-74	Filter 148 (Bright Rose)	step
			75-76	Filter 152 (Pale Gold)	step
			77-78	Filter 154 (Pale Rose)	step
			79-80	Filter 157 (Pink)	step
			81-82	Filter 143 (Pale Navy Blue)	step
			83-84	Filter 162 (Bastard Amber)	step
			85-86	Filter 164 (Flame Red)	step

Mode/channel			DMX Value	Function	Type of control
1	2	3			
			87-88	Filter 165 (Daylight Blue)	step
			89-90	Filter 169 (Lilac Tint)	step
			91-92	Filter 170 (Deep Lavender)	step
			93-94	Filter 172 (Lagoon Blue)	step
			95-96	Filter 194 (Surprise Pink)	step
			97-98	Filter 180 (Dark Lavender)	step
			99-100	Filter 181 (Congo Blue)	step
			101-102	Filter 197 (Alice Blue)	step
			103-104	Filter 201 (Full C.T. Blue)	step
			105-106	Filter 202 (Half C.T. Blue)	step
			107-108	Filter 203 (Quarter C.T. Blue)	step
			109-110	Filter 204 (Full C.T. Orange)	step
			111-112	Filter 219 (Fluorescent Green)	step
			113-114	Filter 206 (Quarter C.T. Orange)	step
			115-116	Filter 247 (Filter Minus Green)	step
			117-118	Filter 248 (Half Minus Green)	step
			119-120	Filter 281 (Three Quarter C.T. Blue)	step
			121-122	Filter 285 (Three Quarter C.T. Orange)	step
			123-124	Filter 352 (Glacier Blue)	step
			125-126	Filter 353 (Lighter Blue)	step
			127-128	Filter 507 (Madge)	step
			129-130	Filter 778 (Millennium Gold)	step
			131-132	Filter 793 (Vanity Fair)	step
			133-235	Raw DMX	proportional
			236-245	Rainbow effect (with fade time) from slow-> fast	proportional
			246-255	Rainbow effect (without fade time) from slow-> fast	proportional
8	8	8		Red/Cyan (8 bit)- all zones***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
9	9	9		Red/Cyan (16bit)- all zones***	
			0 - 255	Colour saturation control - fine	proportional
10	10	10		Green/Magenta (8 bit) -all zones***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
11	11	11		Green/Magenta (16bit) -all zones***	
			0 - 255	Colour saturation control - fine	proportional
12	12	12		Blue/Yellow (8 bit) -all zones***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
13	13	13		Blue/ Yellow (16bit) -all zones***	
			0 - 255	Colour saturation control - fine	proportional
14	14	14		Lime (8 bit) - all zones***	
				<i>If RGBL mode is selected:</i>	
			0-255	Colour saturation control - coarse 0-100%	proportional
				<i>If CMY mode is selected:</i>	
			0 - 255	No function	
15	15	15		Lime (16 bit) - all zones***	
			0 - 255	Colour saturation control - fine	proportional
16	16	16		CTC -all zones	
			0	10 000 K	step
			1-39	Colour temperature changing 9950 K ->8050 K (50 K /1 DMX)	proportional

Mode/channel			DMX Value	Function	Type of control
1	2	3			
			40	8000 K (40=Default)	step
			41-99	Colour temperature changing 7960 K ->5640 K (40 K/1 DMX)	proportional
			100	5600 K	step
			101-149	Colour temperature changing 5572 K ->4228 K (28 K/1 DMX)	proportional
			150	4200 K	step
			151-189	Colour temperature changing 4175 K ->3225 K (25 K/1 DMX)	proportional
			190	3200 K	step
			191-209	Colour temperature changing 3175 K ->2725 K (25K /1 DMX)	proportional
			210	2700K	step
			211-254	Colour temperature changing 2680 K ->1820 K (20K /1 DMX)	proportional
			255	1800K	step
17	17	17		Colour Mix control	
				<i>Defines relation between colour channels</i>	
				"Global" = Global Colours (RGLB/CMYcolours, Virtual Colour Wheel, CTC)	
				"Pixel" = Zone colours (individual zones, zone patterns)	
			0-9	Global colours (Global has priority)	step
			10-19	Maximum mode (highest values have priority)	step
			20-29	Minimum mode (lowest values have priority)	step
			30-39	Multiply mode (multiply Global and Pixel)	step
			40-49	Addition mode (Global + Pixel)	step
			50-59	Subtraction mode (Global – Pixel)	step
			60-69	Inverted Subtraction mode (Pixel – Global)	step
			70-127	Raw DMX	proportional
			128	Global colours only (Global has priority)	step
			129-254	Crossfade (crossfade between Global and Pixel)	proportional
			255	Pixel has priority	step
18	18	18		Zoom (8 bit)	
			0-255	Zoom from max. to min.beam angle	proportional
19	19	19		Zoom - fine (16 bit)	
			0-255	Fine zooming	proportional
20	20	20		Shutter/ strobe	
			0 - 31	Shutter closed	step
			32 - 63	Shutter open	step
			64 - 95	Strobe eEffect from slow to fast -all zones together	proportional
			96 - 127	Shutter open	step
			128 - 143	Opening pulse in sequences from slow to fast-all zones together	proportional
			144 - 159	Closing pulse in sequences from fast to slow-all zones together	proportional
			160 - 169	Shutter open	step
			170 - 191	Random strobe zones - each zone strobes random	proportional
			192 - 223	Random strobe effect from slow to fast-all zones together	proportional
			224 - 255	Shutter open	step
21	21	21		Dimmer intensity (8 bit)-all zones	
			0 - 255	Dimmer intensity from 0% to 100%	proportional
22	22	22		Dimmer intensity fine (16 bit)-all zones	
			0 - 255	Fine dimming	proportional
*	23	23		Green correction - all zones	
			0	Uncorrected white	step
			1-127	Minus green --> uncorrected white	proportional

Mode/channel			DMX Value	Function	Type of control
1	2	3			
			128	Uncorrected white	step
			129-255	Uncorrected white --> Plus green	proportional
*	24	24		LED frequency selection	
				Factory display menu setting: 600Hz	
				<i>fine adjusted in 127 steps up/down around selected PWM frequency on</i>	
			0-4	PWM frequency from Display menu (fixture utilizes PWM frequency set in the display menu item Frequency Setup).	step
			5-9	300 Hz	step
			10-14	600 Hz	step
			15-19	1200 Hz	step
			20-24	2400 Hz	step
			25-29	High	step
			30-255	Reserved (fixture utilizes PWM frequency set in the display menu item Frequency Setup).	
*	25	25		LED frequency fine adjusting	
				Factory display menu setting: 600Hz	
				<i>Select desired PWM output frequency of LEDs on the channel above.</i>	
			0-1	Selected LED Frequency	step
			2	LED Frequency (step -126)	step
			3	LED Frequency (step -125)	step
			4	LED Frequency (step -124)	step
			:		
			125	LED Frequency (step -3)	step
			126	LED Frequency (step -2)	step
			127	LED Frequency (step -1)	step
			128	Selected LED Frequency	step
			129	LED Frequency (step +1)	step
			130	LED Frequency (step +2)	step
			131	LED Frequency (step +3)	step
			:		
			252	LED Frequency (step +124)	step
			253	LED Frequency (step +125)	step
			254	LED Frequency (step +126)	step
			255	Selected LED Frequency	step
*	26	26		Pattern effects selection	
			0	No pattern	step
			1	Center pulse = Red-> Green	step
			2	Center pulse = White 5600K-> Blue	step
			3	Center pulse = Lime-> Red	step
			4	Center pulse = Blue-> Green	step
			5	Center pulse = Lime-> White 5600K	step
			6	Center pulse = Red-> Blue	step
			7	Center pulse = Green-> White 5600K	step
			8	Center pulse= White 1800K-> Red	step
			9	Center pulse= Yellow-> Lime	step
			10	Center pulse = White 5600K-> Red	step
			11	Center pulse = White 10 000K-> White 1800K	step
			12	Center pulse = Magenta-> Blue	step

Mode/channel			DMX Value	Function	Type of control
1	2	3			
			13	Center pulse = Yellow-> Red	step
			14	Center pulse = Cyan-> White 5600K	step
			15	Center pulse = Green-> Magenta	step
			16	Center pulse = White 1800K-> Cyan	step
			17	Center pulse = Red-> Magenta	step
			18	Center pulse = Magenta-> White 10 000K	step
			19	Center pulse = Cyan-> Lime	step
			20	Center pulse = Yellow-> Blue	step
			21	Inside out = Blackout-> Red-> Full Red	step
			22	Inside out = Blackout-> Green-> Full Green	step
			23	Inside out = Blackout-> Blue-> Full Blue	step
			24	Inside out = Blackout-> White 5600K-> Full White 5600K	step
			25	Inside out = Blackout->White 1800K-> Full White 1800K	step
			26	Inside out = Blackout-> White 10 000K-> Full White 10 000K	step
			27	Inside out = Blackout-> Lime-> Full Lime	step
			28	Inside out = Blackout-> Cyan-> Full Cyan	step
			29	Inside out = Blackout-> Magenta-> Full Magenta	step
			30	Inside out = Blackout-> Yellow-> Full Yellow	step
			31	Colour Ring Shift = Red-> Blue = Magenta-> Cyan	step
			32	Colour Ring Shift = Cyan-> White 1800K = White 5600K -> Cyan	step
			33	Colour Ring Shift = Green-> Red = Blue-> Lime	step
			34	Colour Ring Shift = White 1800K-> Yellow = White 5600K -> White 1800K	step
			35	Colour Ring Shift = Lime-> Yellow = Green-> Lime	step
			36-255	Raw DMX	proportional
*	27	27		Pattern movement speed and direction	
			0	No movement	step
				<i>Pattern movement without fade time</i>	
			1-63	Pattern movement from fast to slow, center to edge	proportional
			64	Pause - without movement	step
			65-127	Pattern movement from slow to fast, edge to center	proportional
			128	No movement	step
				<i>Pattern movement with fade time</i>	
			129-191	Pattern movement from fast to slow, center to edge	proportional
			192	Pause - without movement	step
			193-255	Pattern movement from slow to fast, edge to center	proportional
*	*	28		Red/Cyan (8 bit) - zone 1***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
*	*	29		Red/Cyan (16bit)- zone 1***	
			0 - 255	Colour saturation control - fine	proportional
*	*	30		Green/Magenta (8 bit) - zone 1***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
*	*	31		Green/Magenta (16bit)- zone 1***	
			0 - 255	Colour saturation control - fine	proportional
*	*	32		Blue/Yellow (8 bit) - zone 1***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
*	*	33		Blue/Yellow (16bit)- zone 1***	
			0 - 255	Colour saturation control - fine	proportional
*	*	34		Lime (8 bit) - zone 1	

Mode/channel			DMX Value	Function	Type of control
1	2	3			
				<i>If RGBL mode is selected:</i>	
			0-255	Colour saturation control - coarse 0-100%	proportional
				<i>If CMY mode is selected:</i>	
			0 - 255	No function	
*	*	35		Lime (16 bit) - zone 1	
			0 - 255	Colour saturation control - fine	proportional
		36		Red/Cyan (8 bit) - zone 2***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
*	*	37		Red/Cyan (16bit)- zone 2***	
			0 - 255	Colour saturation control - fine	proportional
*	*	38		Green/Magenta (8 bit) - zone 2***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
*	*	39		Green/Magenta (16bit)- zone 2***	
			0 - 255	Colour saturation control - fine	proportional
*	*	40		Blue/Yellow (8 bit) - zone 2***	
			0 - 255	Colour saturation control - coarse 0-100%	proportional
*	*	41		Blue/Yellow (16bit)- zone 2***	
			0 - 255	Colour saturation control - fine	proportional
*	*	42		Lime (8 bit) - zone 2	
				<i>If RGBL mode is selected:</i>	
			0-255	Colour saturation control - coarse 0-100%	proportional
				<i>If CMY mode is selected:</i>	
			0 - 255	No function	
*	*	43		Lime (16 bit) - zone 2	
			0 - 255	Colour saturation control - fine	proportional
*	*	44		ScreenPix Red - background	
			0-255	Red display saturation control 0-100%	proportional
*	*	45		ScreenPix Green - background	
			0-255	Green display saturation control 0-100%	proportional
*	*	46		ScreenPix Blue - background	
			0-255	Blue display saturation control 0-100%	proportional
*	*	47		ScreenPix Effect selection	
			0	No effect	step
			1	Effect 1	step
			2	Effect 2	step
			3	Effect 3	step
			4	Effect 4	step
			5	Effect 5	step
			6	Reserved	
			7	Effect 7	step
			8	Effect 8	step
			9	Reserved	
			10	Effect 10	step
			11	Reserved	
			12	Effect 12	step
			13	Reserved	
			14	Effect 14	step
			15	Effect 15	step

Mode/channel			DMX Value	Function	Type of control
1	2	3			
			16	Effect 16	step
			17	Effect 17	step
			18	Reserved	
			19	Effect 19	step
			20	Effect 20	step
			21	Effect 21	step
			22	Effect 22	step
			23	Effect 23	step
			24	Colour effect 24	step
			25	Colour effect 25	step
			26	Colour effect 26	step
			27	Colour effect 27	step
			28	Reserved	
			29	Colour effect 29	step
			30	Colour effect 30	step
			31	Colour effect 31	step
			32	Reserved	
			33	Colour effect 33	step
			34	Colour effect 34	step
			35	Colour effect 35	step
			36	Colour effect 36	step
			37-38	Reserved	
			39	Colour effect 39	step
			40	Colour effect 40	step
			41	Colour effect 41	step
			42	Colour effect 42	step
			43	Colour effect 43	step
			44	Colour effect 44	step
			45	Colour effect 45	step
			46	Colour effect 46	step
			47	Colour effect 47	step
			48	Colour effect 48	step
			49	Colour effect 49	step
			50	Colour effect 50	step
			51	Colour effect 51	step
			52	Colour effect 52	step
			53	Colour effect 53	step
			54	Colour effect 54	step
			55	Colour effect 55	step
			56	Colour effect 56	step
			57-255	Reserved	step
*	*	48		Effect movement speed and direction	
			0	No movement	step
			1-127	Effect movement from fast to slow, left to right	proportional
			128	Pause - without movement	step
			129-255	Effect movement from slow to fast, right to left	proportional
*	*	49		ScreenPix Effect colour selection	
			0	No colour (ScreenPix Effect light output closed)	step

Mode/channel			DMX Value	Function	Type of control
1	2	3			
			1-14	White	step
			15	Blue (Blue=full, Red+Green=0)	step
			16-54	Red=0, Green->up, Blue =full	proportional
			55	Light Blue (Red=0, Green=full, Blue =full)	step
			56 - 94	Red=0, Green=full, Blue->down	proportional
			95	Green (Red=0, Green=full, Blue =0)	step
			96 – 134	Red->up, Green=full, Blue=0	proportional
			135	Yellow (Red=full, Green=full, Blue=0)	step
			136 - 174	Red=full, Green->down, Blue=0	proportional
			175	Red(Red=full, Green=0, Blue=0)	step
			176 -214	Red=full, Green=0, Blue->up	proportional
			215	Magenta (Red=full, Green=0, Blue=full)	step
			216 - 254	Red -> down, Green=0, Blue=full	proportional
			255	Blue (Red=0, Green=0, Blue=full)	step
*	*	50		Screen Pix Dimmer and Shutter - background	
			0-127	Dimmer intensity from 0% to 100%	proportional
			128-159	Strobe-effect from slow to fast	proportional
			160-170	Shutter open	step
			171-186	Opening pulse in sequences from slow to fast	proportional
			187-202	Closing pulse in sequences from fast to slow	proportional
			203-213	Shutter open	step
			214-245	Random strobe-effect from slow to fast	proportional
			246-255	Shutter open	step
* function is active only 10 seconds after switching the fixture on					
** In the Tungsten effect simulation the Dimmer channel imitates behaviour of the halogen lamp during dimming					
*** Select RGB or CMY mixing mode on channel "Power/Special functions"					
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